



SOULSBY

OSCITRON

QUICK REFERENCE GUIDE

| | | | | | | | | |
|--------------------|---|---|--|-------------------------------------|--|--|-------------------------------|------------------------|
| | Wavetable Select | Audio engine resolution (16,32,64,128) | Coarse frequency | Quantize Scale (0 = off) | Minimum sample length | Filter Type (0 = off) | Wave Crusher (0 = off) | Load/Save Patch |
| | | | Coarse Freq | | Input Length | | | |
| | Bank | Reset / Save | Range | | Continuous | | | |
| Short Press | Bank Select | Reset User Wave to preset | Low / high frequency range | Portamento | Continuous sampling (disables clock) | Filter normalize mode | Pre-filter mode | Load Patch |
| Long Press | (+ value knob) Reset all waves to factory preset | Save User Wave | (+ value knob) Calibrate Freq & Filt Cutoff | Global setting: Quantize key | Global setting: clock input destination | Global setting: Alternative input behaviour | | Save Patch |

| | |
|--|-----------------------------------|
| Value knob | |
| Press to start User Wave sampling | |
| | Waiting for zero crossing |
| | Sampling / Buffer overflow |
| | Complete / Sampler idle |

| | | Clock | CV |
|---|---------------|-------|---------------------------------------|
| 0 | C | 6 | F# |
| 1 | C# | 7 | G |
| 2 | D | 8 | G# |
| 3 | D# | 9 | A |
| 4 | E | 10 | A# |
| 5 | F | 11 | B |
| 0 | Start | 7 | W. table sampling |
| 1 | W. table | 8 | W. res |
| 2 | W. Res. | 9 | C. pitch |
| 3 | Quant / Porta | 10 | Quant / Porta |
| 4 | Filt. type | 11 | Filt. type |
| 5 | W. crush | 12 | W. crush |
| 6 | Patch | 13 | Quant key |
| | | 14 | Pitch att. |
| | | 15 | Filt. att. |
| | | 0 | off |
| | | 1 | Pulse Width = Freq CV attenuation |
| | | 2 | Phaser = Filter Cutoff CV attenuation |
| | | 3 | 1 + 2 |